

New England Chess Club

Summer Sprint Competition 2017

Rules

- 1 Common sense and sportsman-like courtesy shall be applied in every situation.
- 2 The competition is open to all New England Chess Club members and shall take place after the end of the formal playing season. The closing date for the competition shall be 1st September.
- 3 Games will take place under the same tournament conditions and time control as the Club championship. All games will be graded but NOT count towards the Club Grand Prix aggregate score.
- 4 Any player may make a prior arrangement with another participant to play a game at a mutually convenient date and venue or issue an ad hoc challenge. Players may play any number of games in the competition.
- 5 The competition shall reward players achieving meritorious results in a small number of games (the sprint). In this respect, players will need to draw or win against higher graded opposition. An ungraded player shall be given an estimated grade by the controller at the start of the event.
- 6 Participants will score a number of points for each game which will be an aggregate of
 - the grading of the opponent
 - a bonus depending on the result of the game (+50 for a win)
 - a stepped bonus depending on the grading difference.
- 7 The best two point scores against distinct opponents shall count in the Summer Sprint and the winner shall be the player with the highest points total.
In the event of a tie, the higher points scored in a third qualifying game shall determine the winner.
- 8 The winner (or the player of the light pieces in the event of a draw) shall contact the tournament organiser as soon as possible and certainly within 1 week stating
 - the opponent's name and colour
 - the date of the game
 - the result.
- 9 The Sprint rankings will be re-issued periodically at approximately monthly intervals.

Result	Basic score	Result bonus	Stepped bonus Grade difference	
			< 10	≥ 10
Loss		0		
Draw	Opponent's grade	+0	+0	+30
Win	Opponent's grade	+50	+0	+50

Examples

Winner grade	Loser grade	Winner points	Loser Points
180	150	150+50 = 200	0
150	159	159+50 = 209	0
100	110	110+50+50 = 210	0
Game drawn		Player 1 score	Player 2
100	109	109	100
100	110	110+30 = 140	100